

The syntax analyzer generator — Yacc

Exercise 1.

Write and compile the following two specification files: **lex** and **yacc**:

```
%{
#include "y.tab.h"
%}
chiffre [0-9]
%%
[" "\t\n] { }
{chiffre}* { yylval = atoi(yytext);
return nombre; }
. { return yytext[0]; }
%%
int yywrap(void)
{ return 1; }
```

```
%{
void yyerror(char *);
%}
%token nombre
%%
session : session expression '=' { printf("result : %d\n", $2); }
        |
        ;
expression : expression '+' terme { $$ = $1 + $3; }
           | expression '-' terme { $$ = $1 - $3; }
           | terme
           ;
terme : terme '*' facteur { $$ = $1 * $3; }
      | terme '/' facteur { $$ = $1 / $3; }
      | facteur
      ;
facteur : nombre
        | '(' expression ')' { $$ = $2; }
        ;
%%
void yyerror(char *s) {
    printf("<<< \n%s\n", s);
}
main() {
    yyparse();
    printf("Au revoir!\n");
}
```

To compile a **Lex/Yacc** program, follow these steps :

1. **Save the files:**
 - Save the Lex file with the **.l** extension (example: **lexique.l**)
 - Save the Yacc file with the **.y** extension (example: **syntaxe.y**)
2. **Compile the Yacc file** using the **Yacc** compiler with the command:

```
yacc -d syntaxe.y
```

The result of this compilation is a **C specification file** named **y.tab.c** and a **C header file** named **y.tab.h**.

3. **Compile the Lex file** using the **Lex** compiler with the command:

```
lex lexique.l
```

The result of this compilation is a **C specification file** named **lex.yy.c**.

4. **Compile the C files** generated by **Lex** and **Yacc** using the **GCC** compiler with the command:

```
gcc lex.yy.c y.tab.c -o tplex yacc.exe -fl
```

The result of this compilation is an executable file named **tplex yacc.exe**.

5. **Run the executable** with the command:

```
./tplex yacc.exe
```

Exercise 2.

Replace the "**production rules and semantic actions**" section of the Yacc file from the first exercise with:

```
%%
session      : session expression '=' { printf("result: %d\n", $2); }
                |
                ;
expression   : expression '+' expression { $$ = $1 + $3; }
                | expression '-' expression { $$ = $1 - $3; }
                | expression '*' expression { $$ = $1 * $3; }
                | expression '/' expression { $$ = $1 / $3; }
                | '(' expression ')' { $$ = $2; }
                | nombre
                ;
%%
```

- a) **Compile and run** this program. What do you observe?
- b) **Resolve the shift/reduce conflicts** by using **left associativity** of the operators with the directive **%left**.